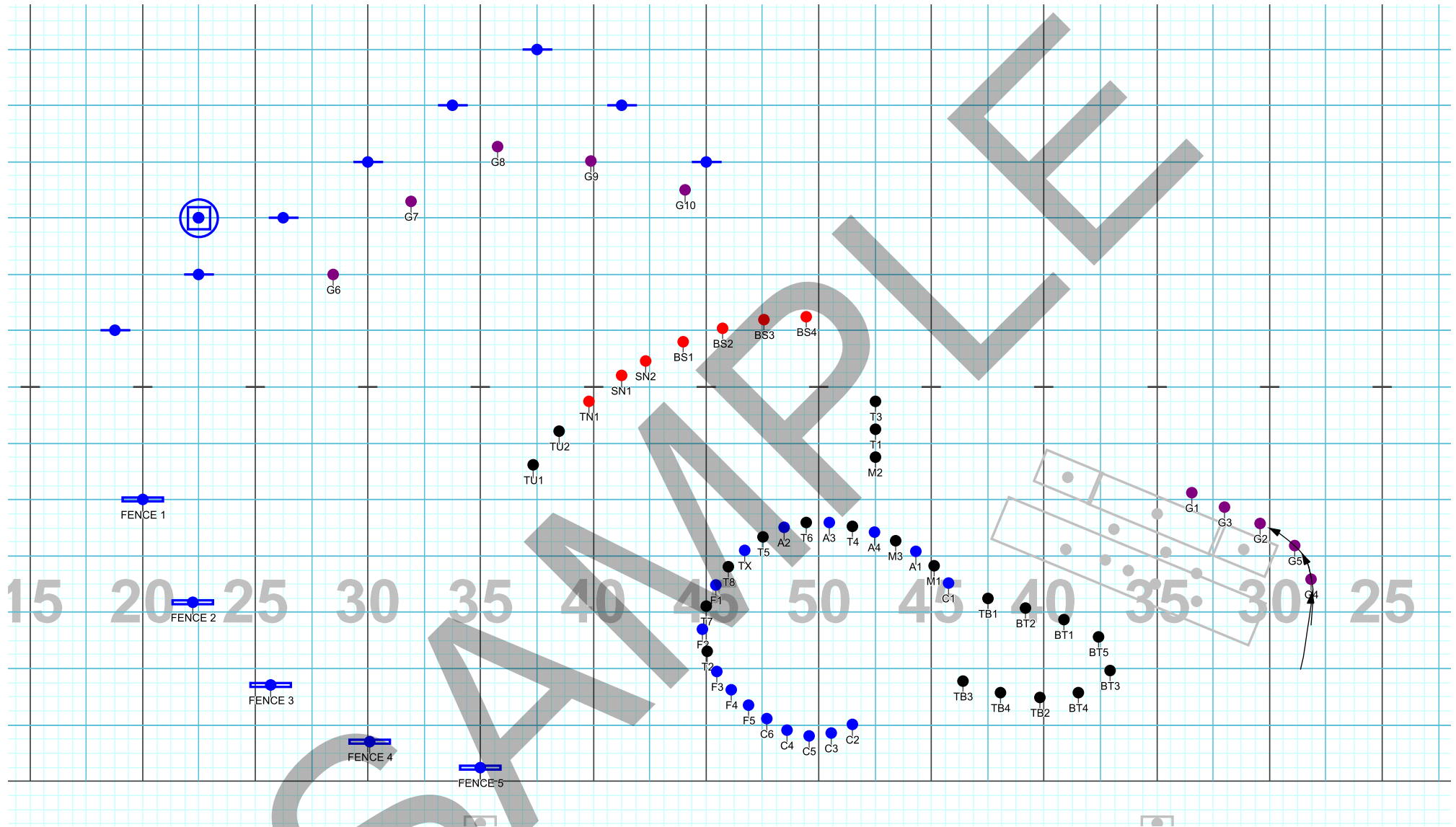


Director Viewpoint

Set #36 Counts: 0 Measures: 1 - 4

ALL - MOVE 16

SABRES OFF AROUND STAGE FOR NEW FLAG. FLAGS HEADED TOWARD PROPS FOR NEW FLAGS. STAGE PEOPLE FILTERING OFF AND ADDING IN.

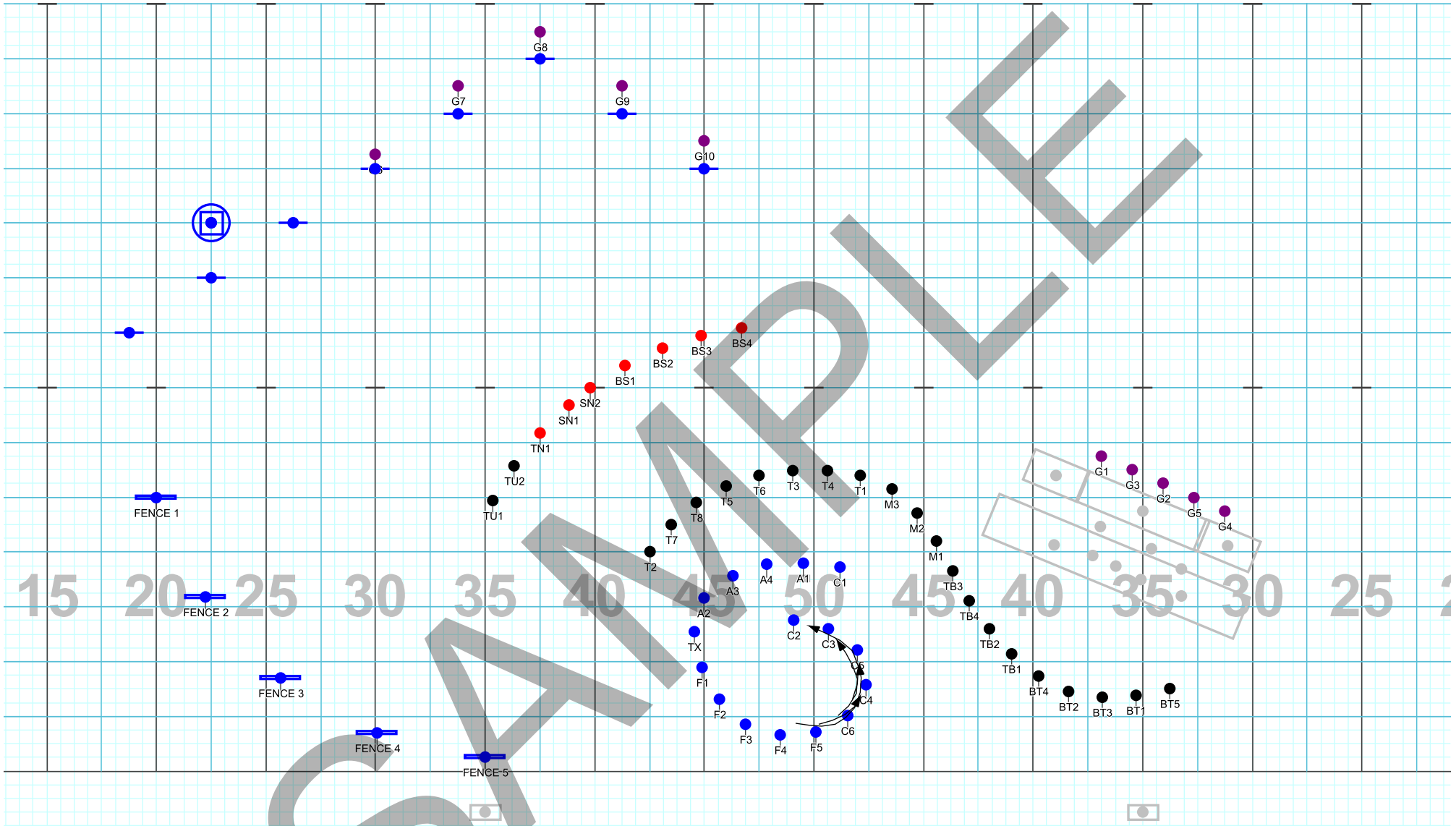


Director Viewpoint

Set #37 Counts: 8 Measures: 5 - 6

ALL - MOVE 8

SOME HAVE CURVED PATHS, CHARTED MESH MOVE

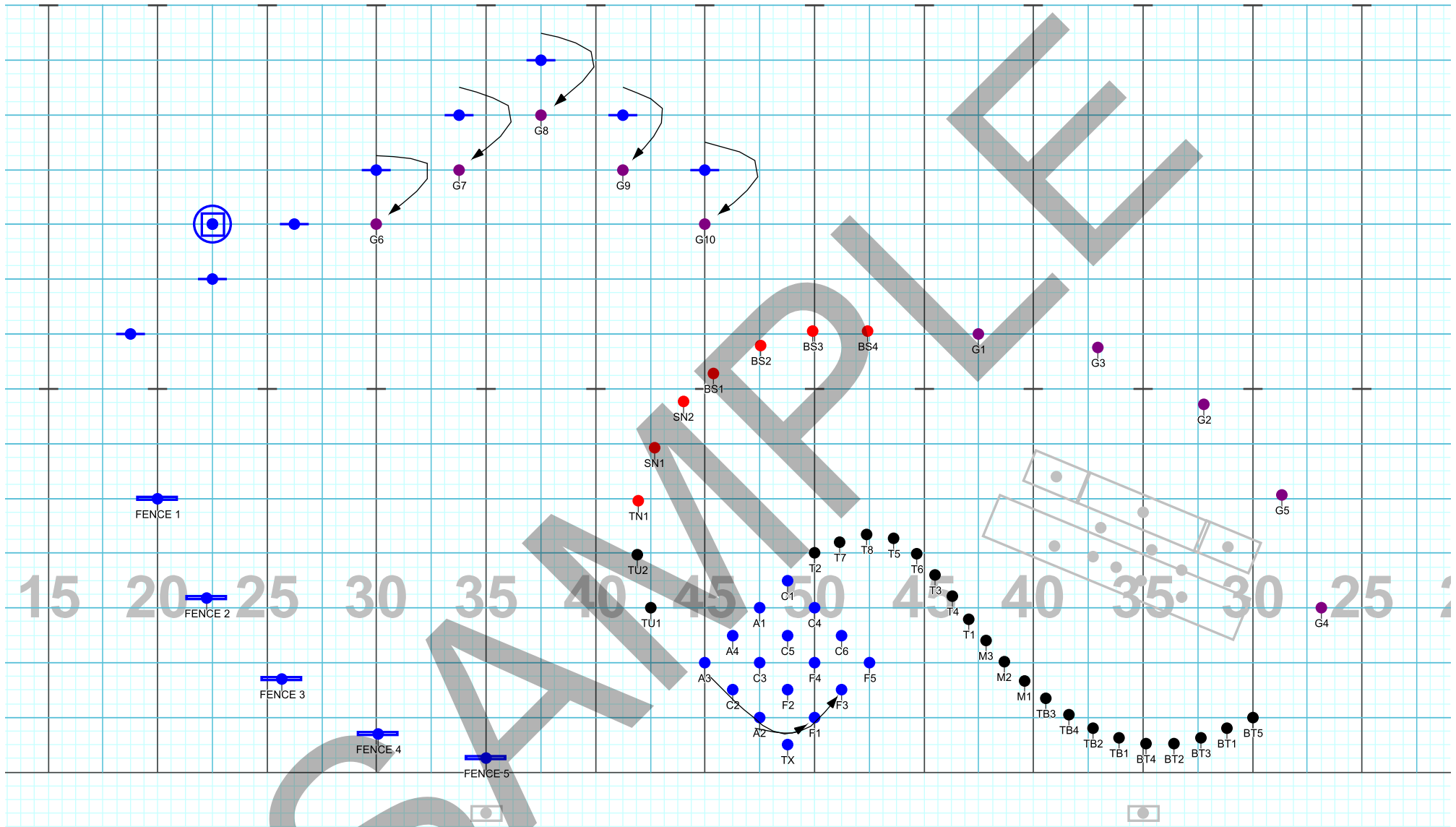


Director Viewpoint

Set #38 Counts: 8 Measures: 7 - 8

ALL - MOVE 8

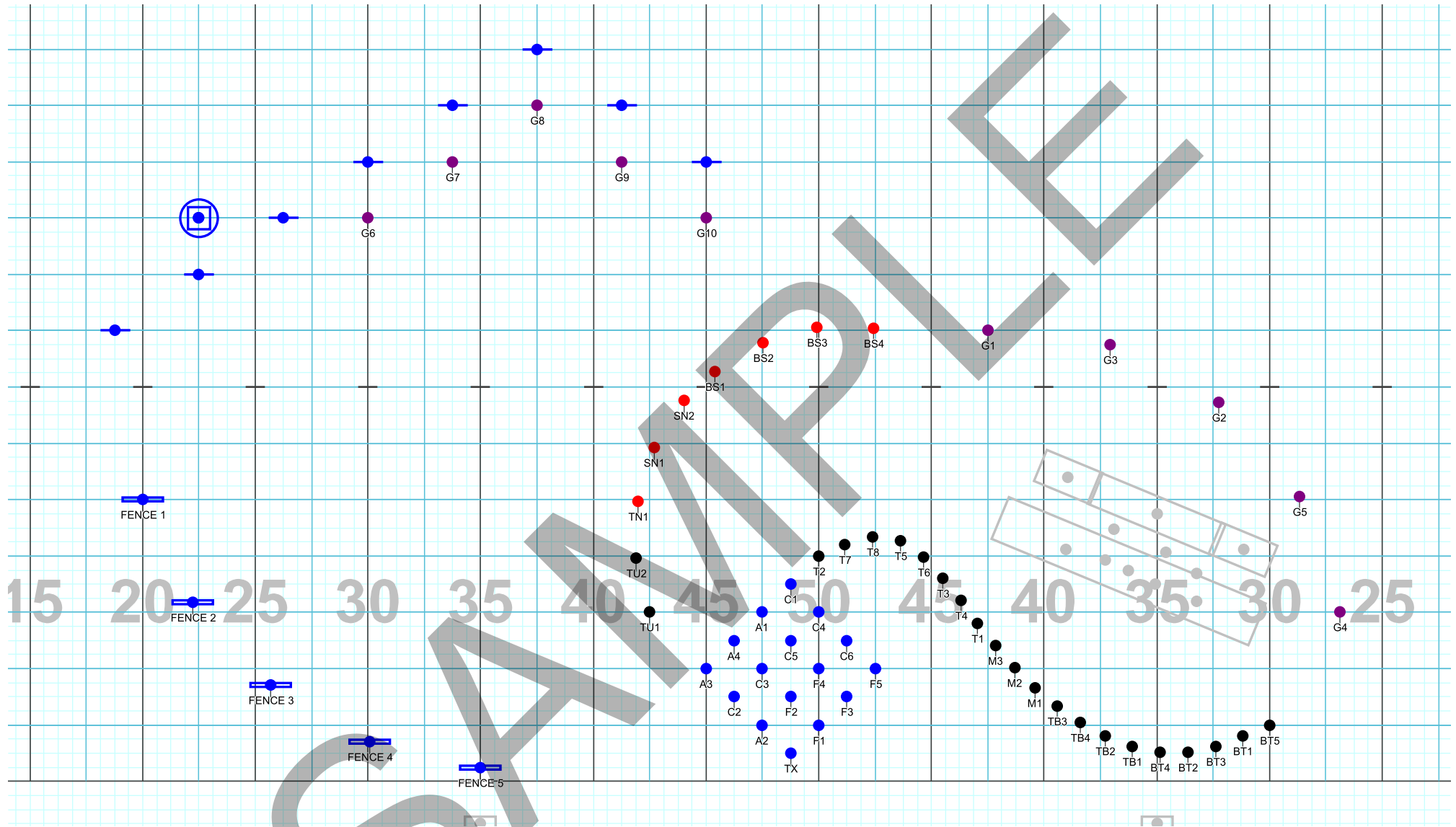
SOME HAVE CURVED PATHS. CG AT NEW EQUIPMENT



Director Viewpoint

Set #39 Counts: 12 Measures: 9 - 11

CG - HOLD 4, MOVE 8
ALL - MOVE 12

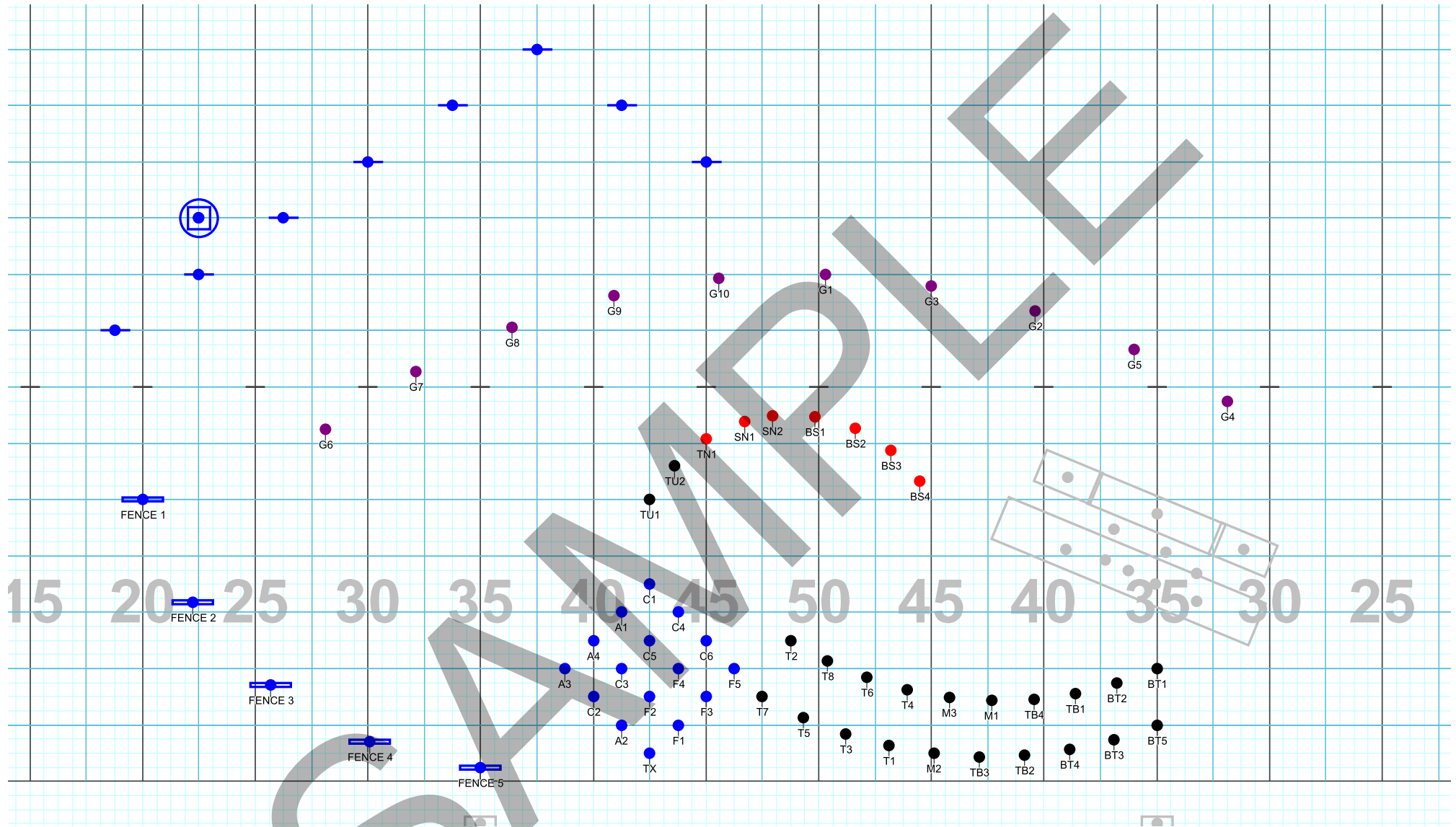


Director Viewpoint

Set #39A Counts: 12 Measures: 12 - 14

ALL - HOLD 12

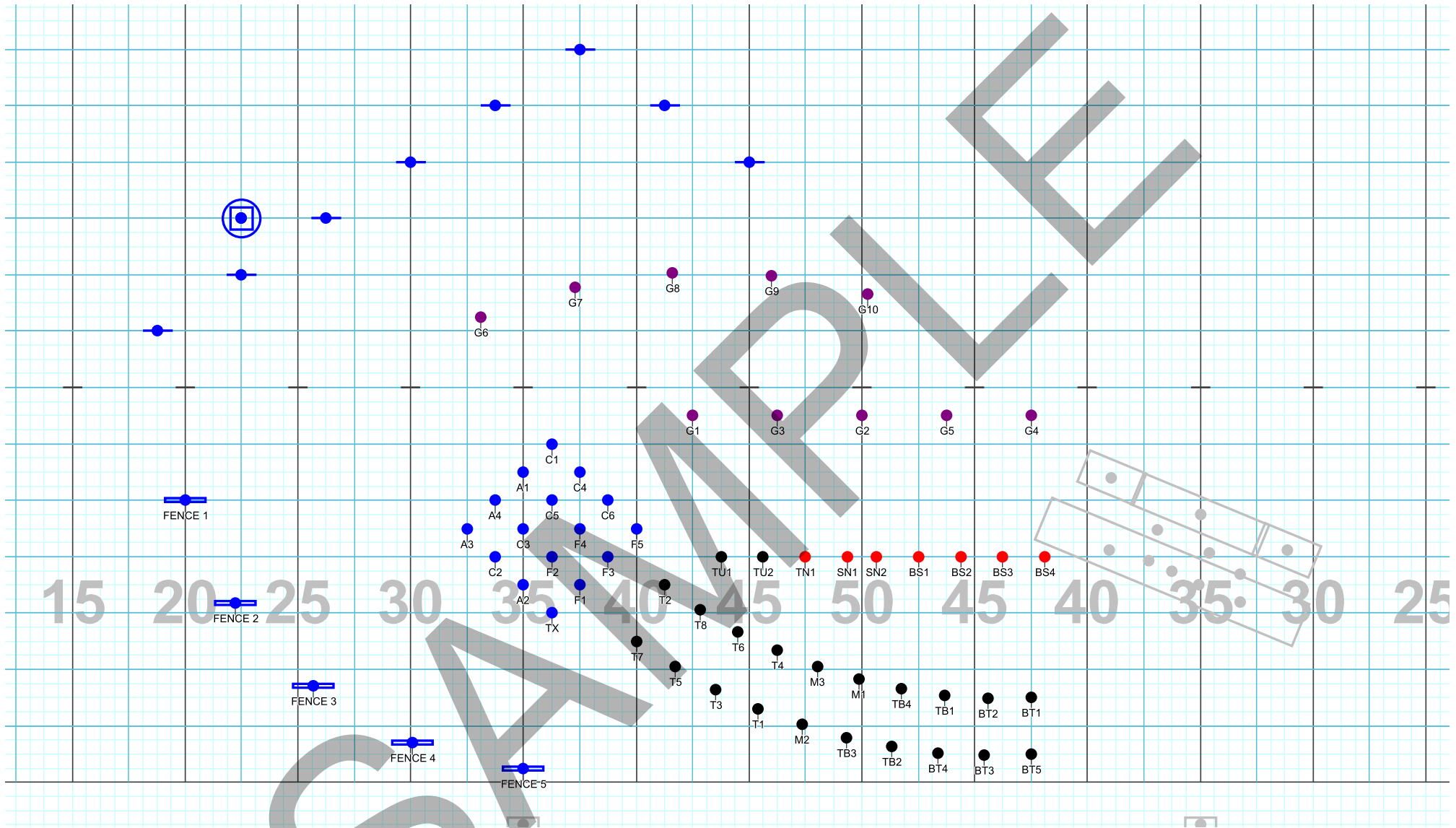
ADD BODY TO MATCH THE ACCENTS



Director Viewpoint

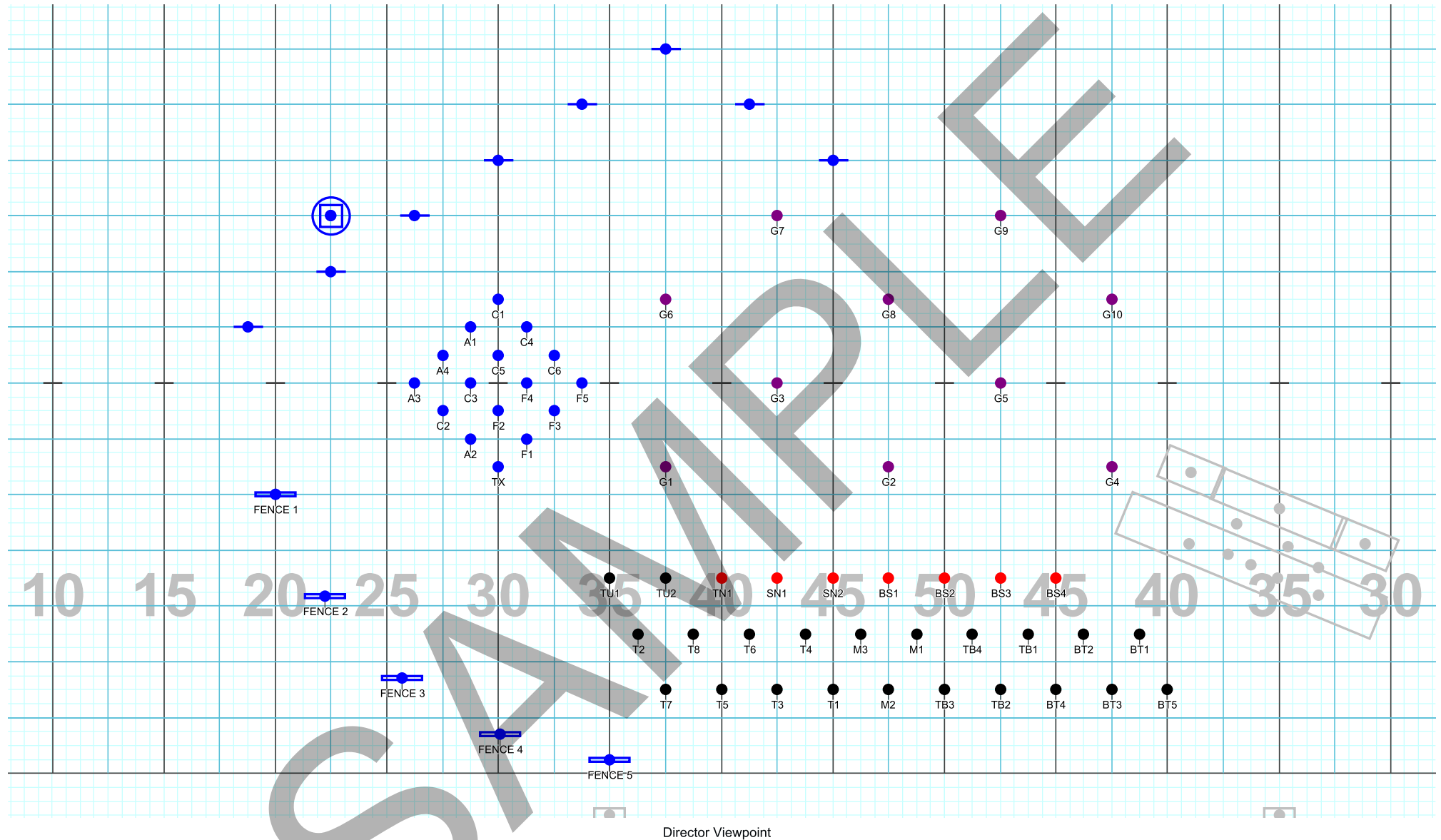
Set #40 Counts: 16 Measures: 15 - 18

ALL - MOVE 16



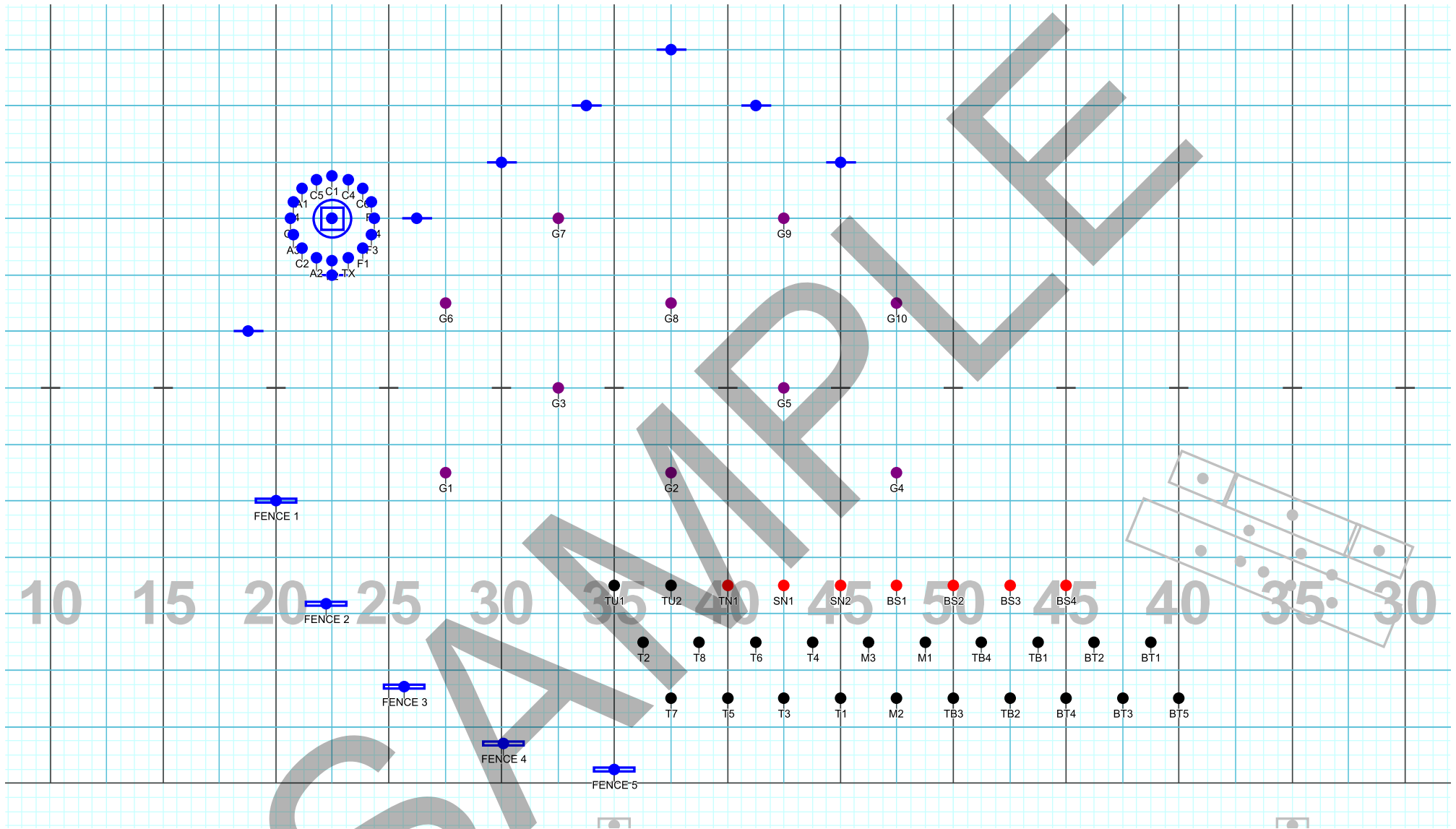
Set #41 Counts: 16 Measures: 19 - 22

ALL - MOVE 16



Set #42 Counts: 16 Measures: 23 - 26

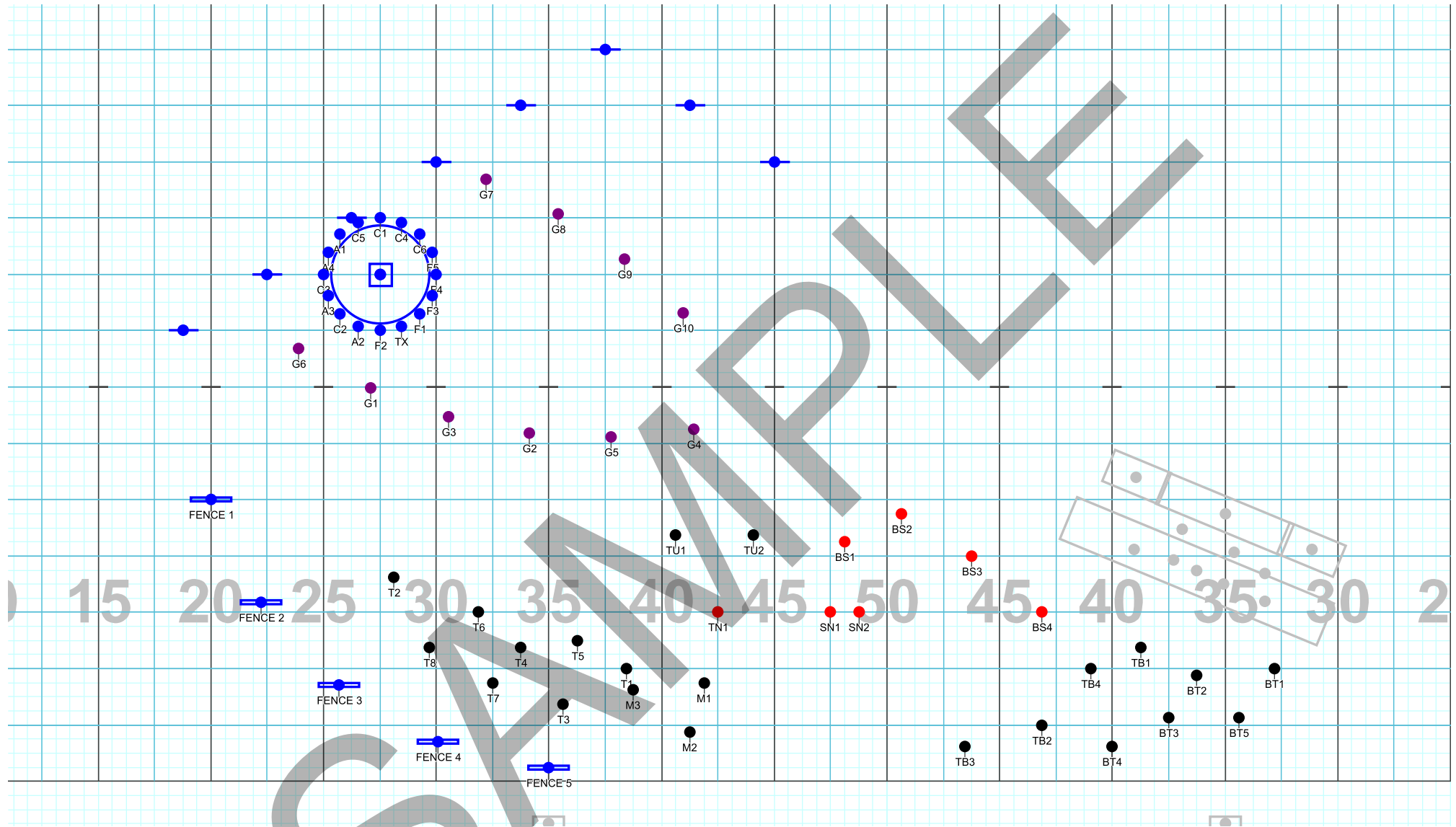
ALL - MOVE 16



Set #42A Counts: 32 Measures: 27 - 34

WW / CG - MOVE 16, HOLD 16
ALL OTHERS - HOLD 32

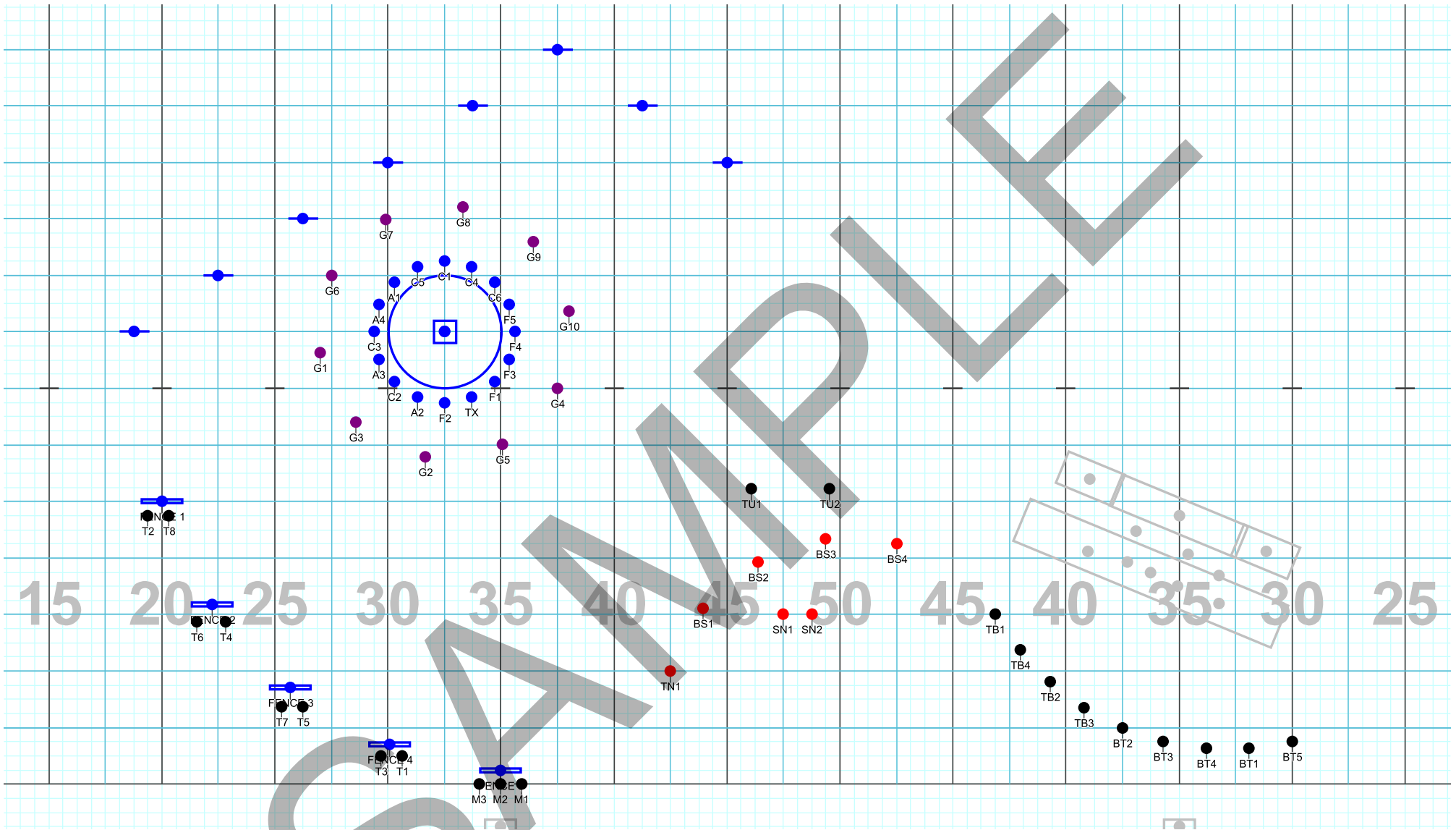
WW TURN AND RUN TO FABRIC. BRASS AND DL ADD CHOREO TO MATCH THE ACCENTS. WW PREP THE FABRIC TO MOVE, 8 OTHERS WILL ALSO GRAB A PIECE OF FABRIC FOR LATER.



Set #43 Counts: 8 Measures: 35 - 36

ALL - MOVE 8

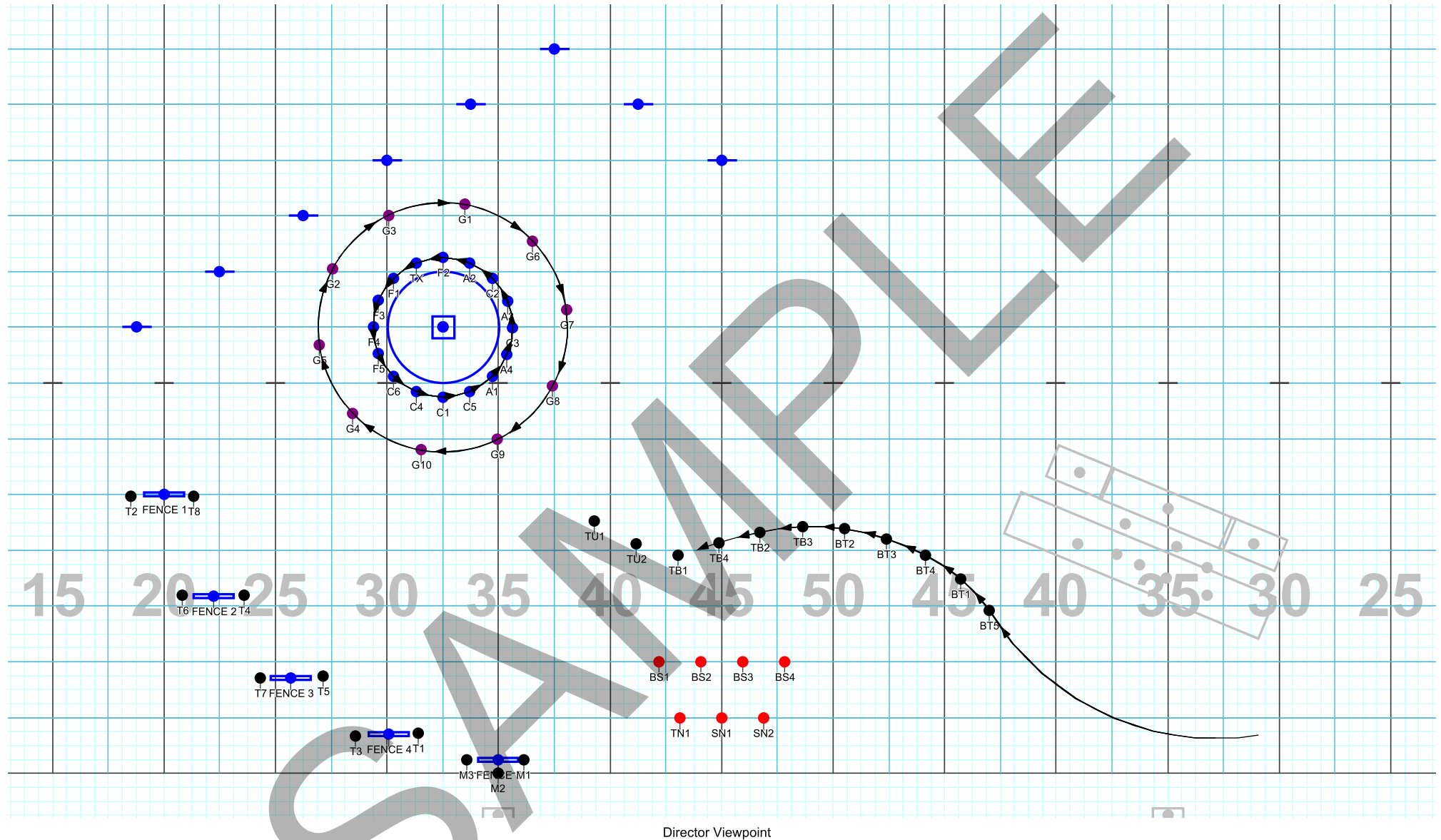
BRASS SHOULD FACE DIRECTION OF MOVEMENT AND SCATTER



Director Viewpoint

Set #44 Counts: 8 Measures: 37 - 38

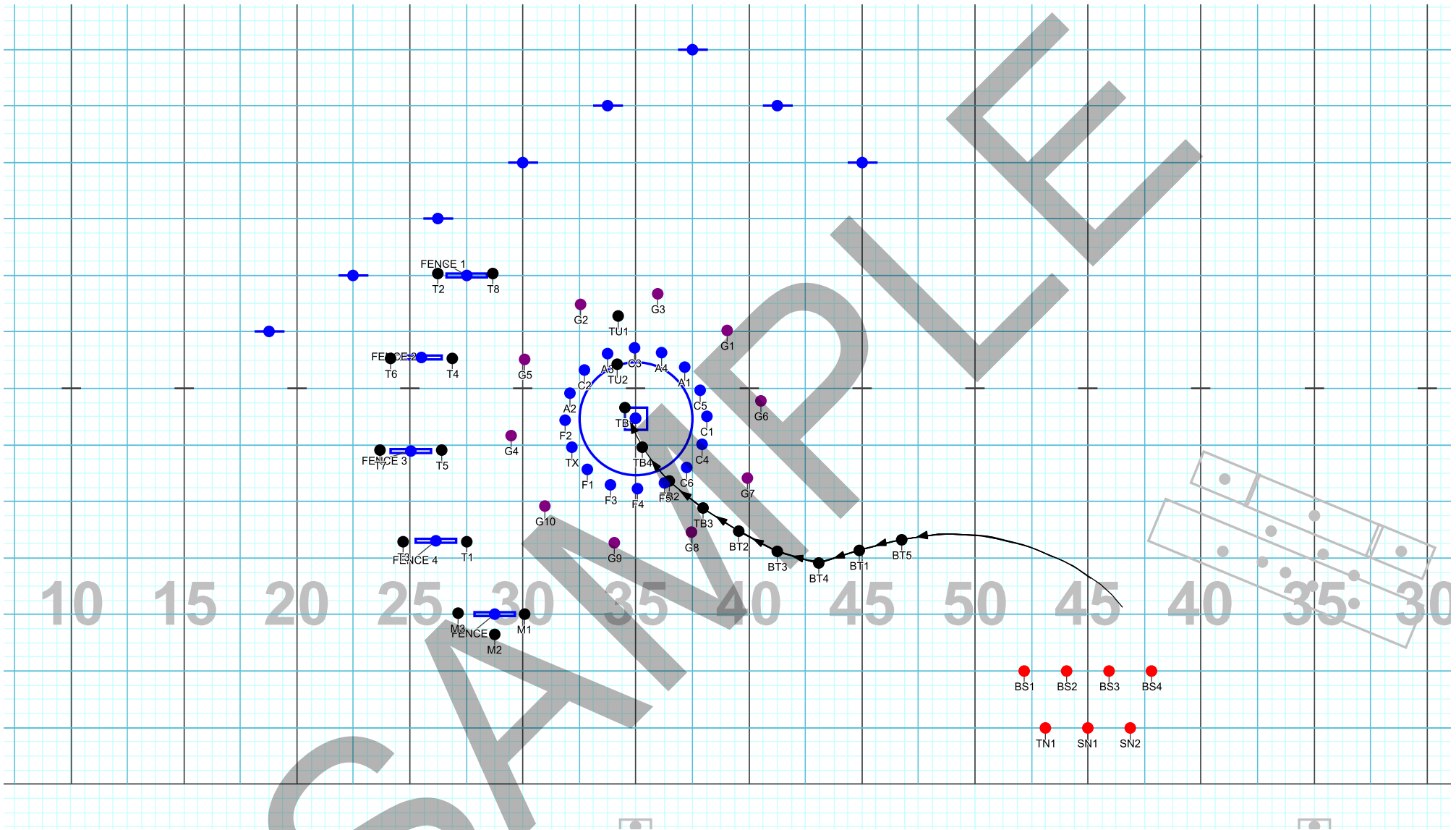
SNARES - HOLD 8
ALL OTHERS - MOVE 8



Set #45 Counts: 16 Measures: 39 - 42

ALL - MOVE 16

TORNADO ROTATES, WW COUNTER CLOCKWISE, CG CLOCKWISE. TRUMPET AND MELLO AT FANCES DUCKING BEHIND AND HIDING FROM THE TORNADO. THEN UP AND GRABBING THEM TO MOVE.

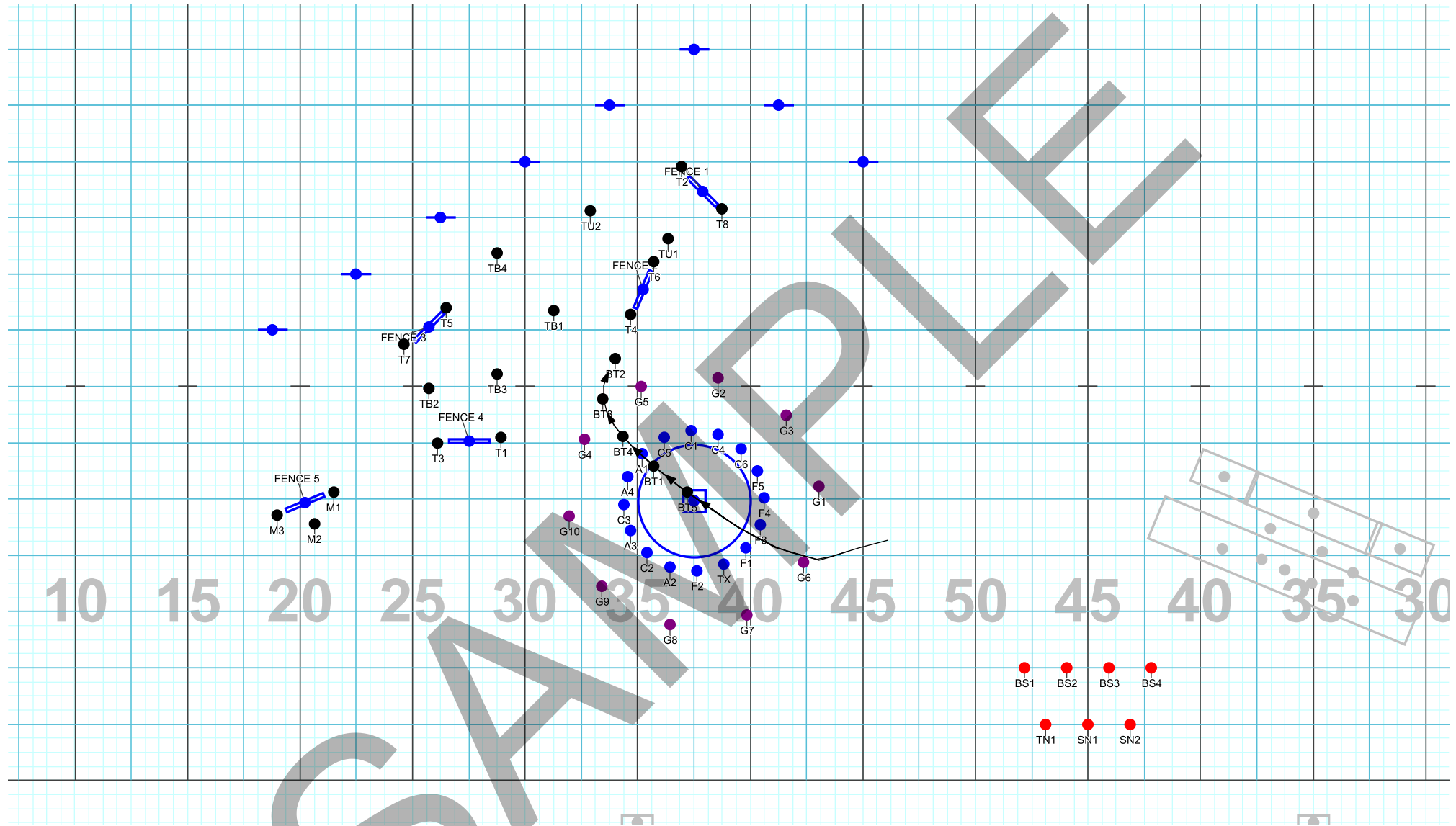


Director Viewpoint

Set #46 Counts: 16 Measures: 43 - 46

ALL - MOVE 16

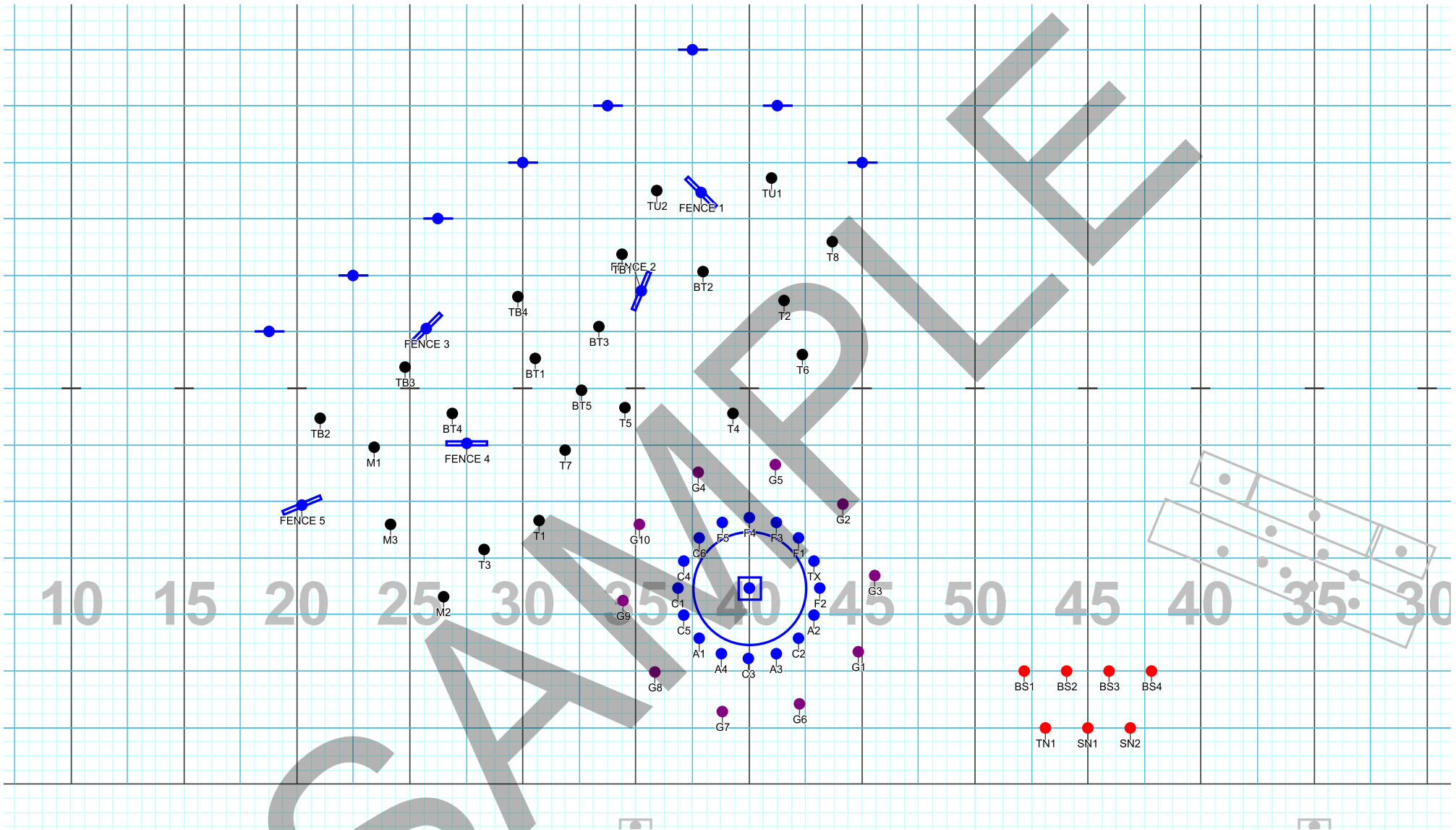
FENCES MOVE. LB FTL INTO THE HEART OF THE TORNADO. WW PEOPLE WILL HAVE TO WATCH OUT FOR THE INCOMING BRASS AND MAY NEED TO MODIFY THEIR PATHWAY TO ACCOMODATE THEM. CG WORK SHOULD BE MINIMAL AND ABOVE THE WAIST.



Set #47 Counts: 16 Measures: 47 - 50

DL - HOLD 16
ALL OTHERS - MOVE 16

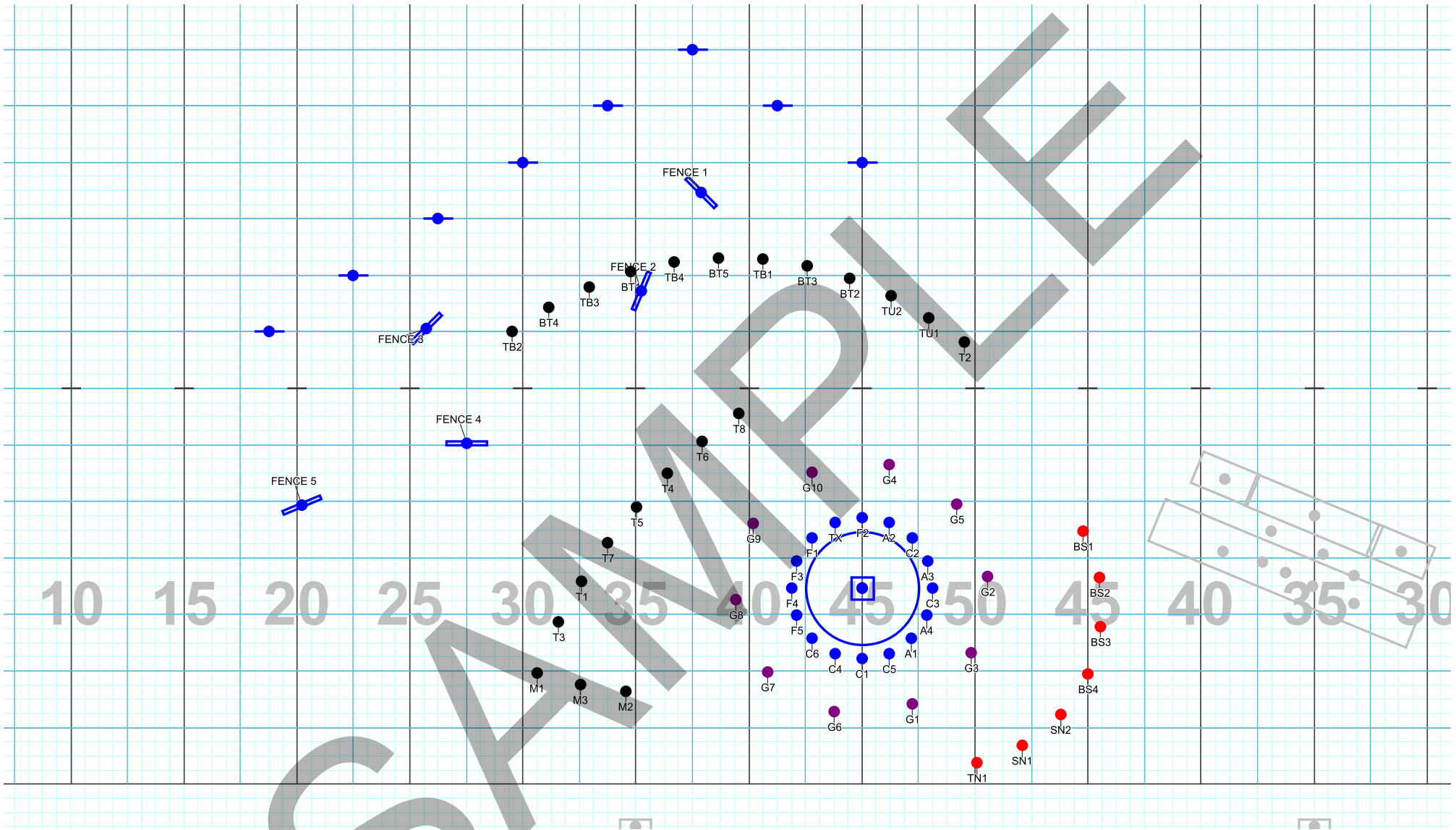
WW PEOPLE WILL HAVE TO WATCH OUT FOR THE INCOMING BRASS AND MAY NEED TO MODIFY THEIR PATHWAY TO ACCOMODATE THEM. CG WORK SHOULD BE MINIMAL AND ABOVE THE WAIST. LEAVE FENCES TIPPED OVER AND FACING RANDOM DIRECTIONS.



Set #48 Counts: 16 Measures: 51 - 54

DL - HOLD 16
ALL OTHERS - MOVE 16

WW PEOPLE WILL HAVE TO WATCH OUT FOR THE INCOMING BRASS AND MAY NEED TO MODIFY THEIR PATHWAY TO ACCOMODATE THEM. CG WORK SHOULD BE MINIMAL AND ABOVE THE WAIST.

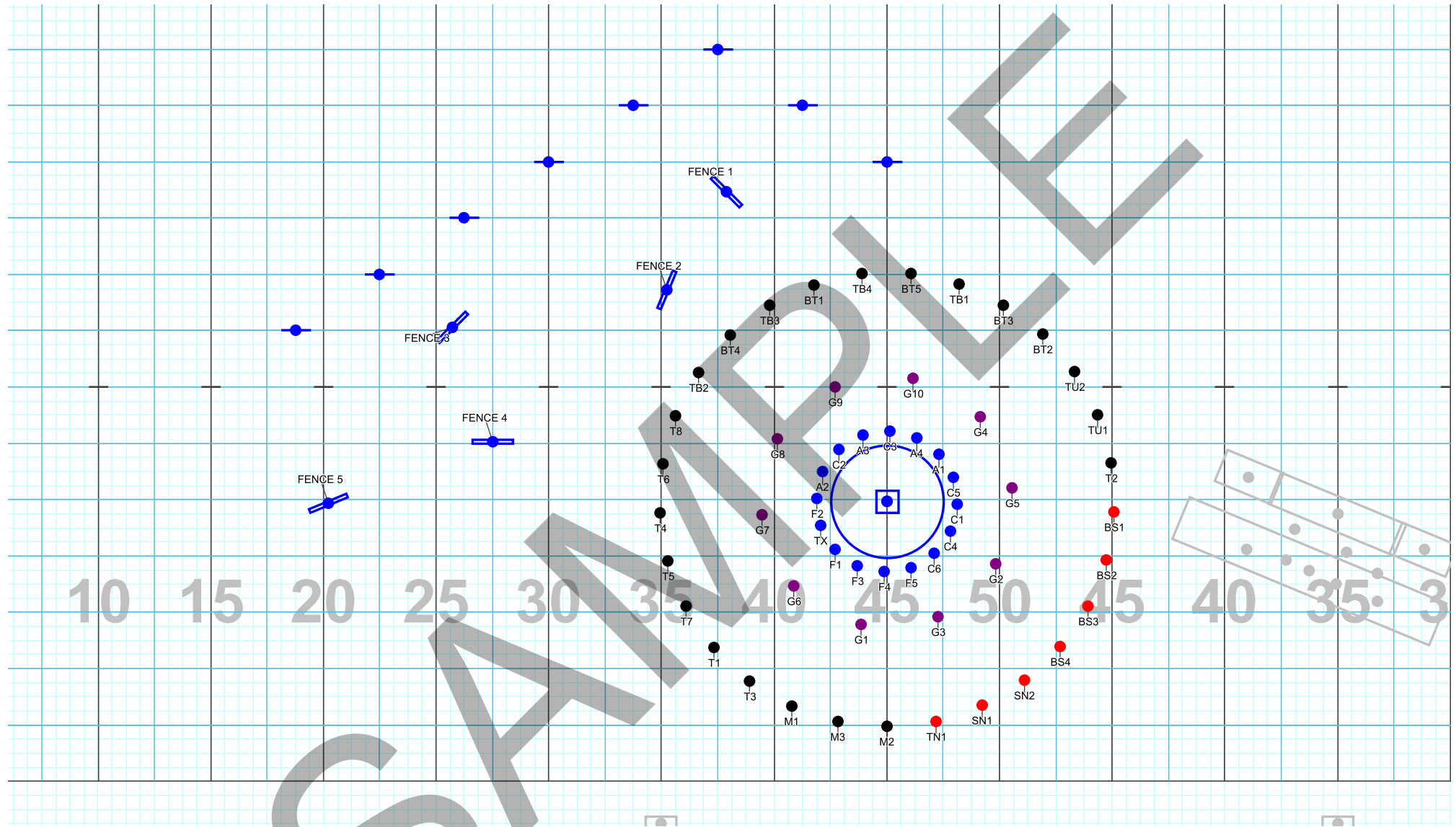


Director Viewpoint

Set #49 Counts: 16 Measures: 55 - 58

ALL - MOVE 16

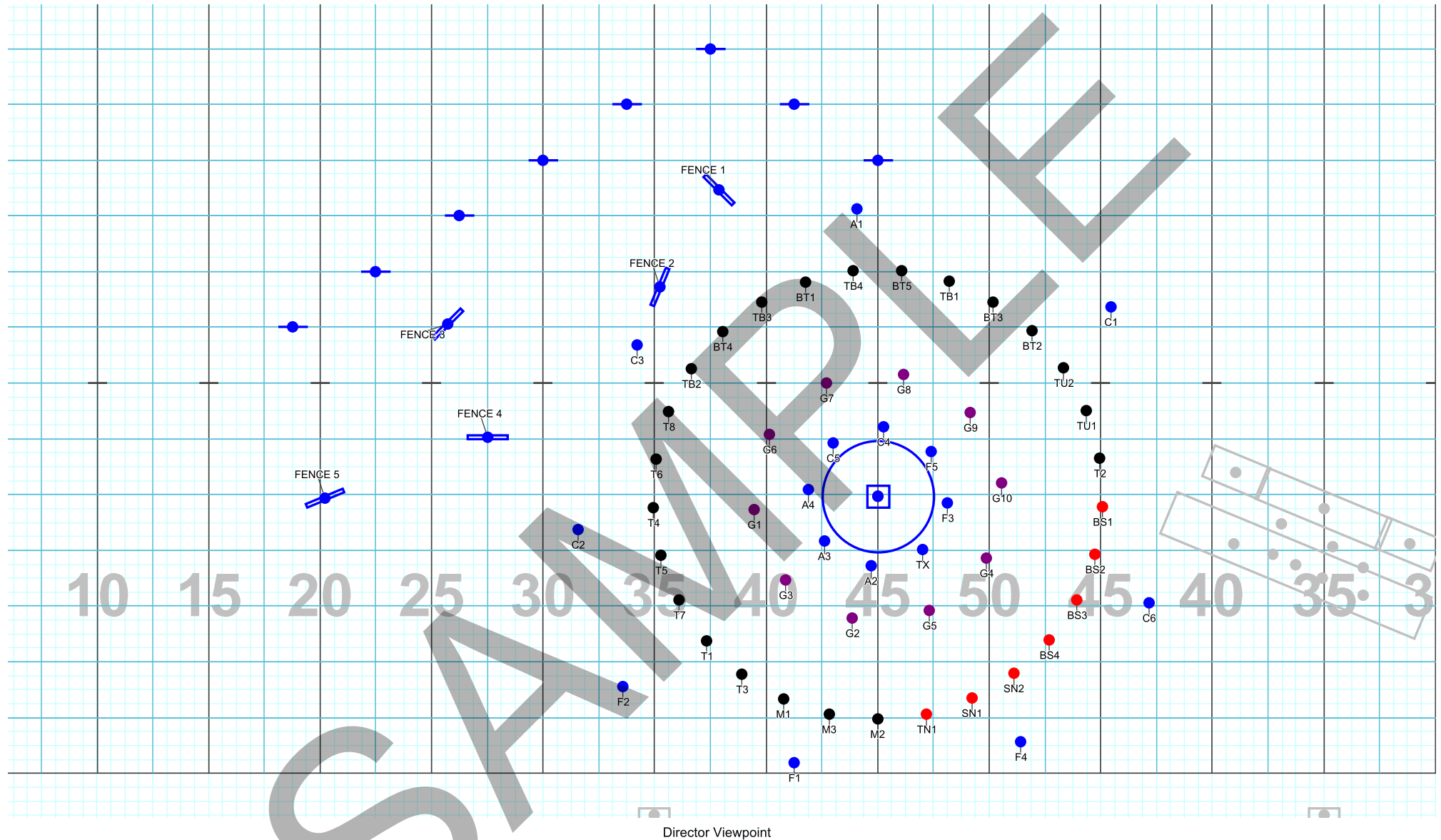
BRASS MARCH OUT OF THE FENCES, ITS OK IF YOU HAVE TO MODIFY YOUR PATHWAY AROUND THEM.



Director Viewpoint

Set #50 Counts: 16 Measures: 59 - 62

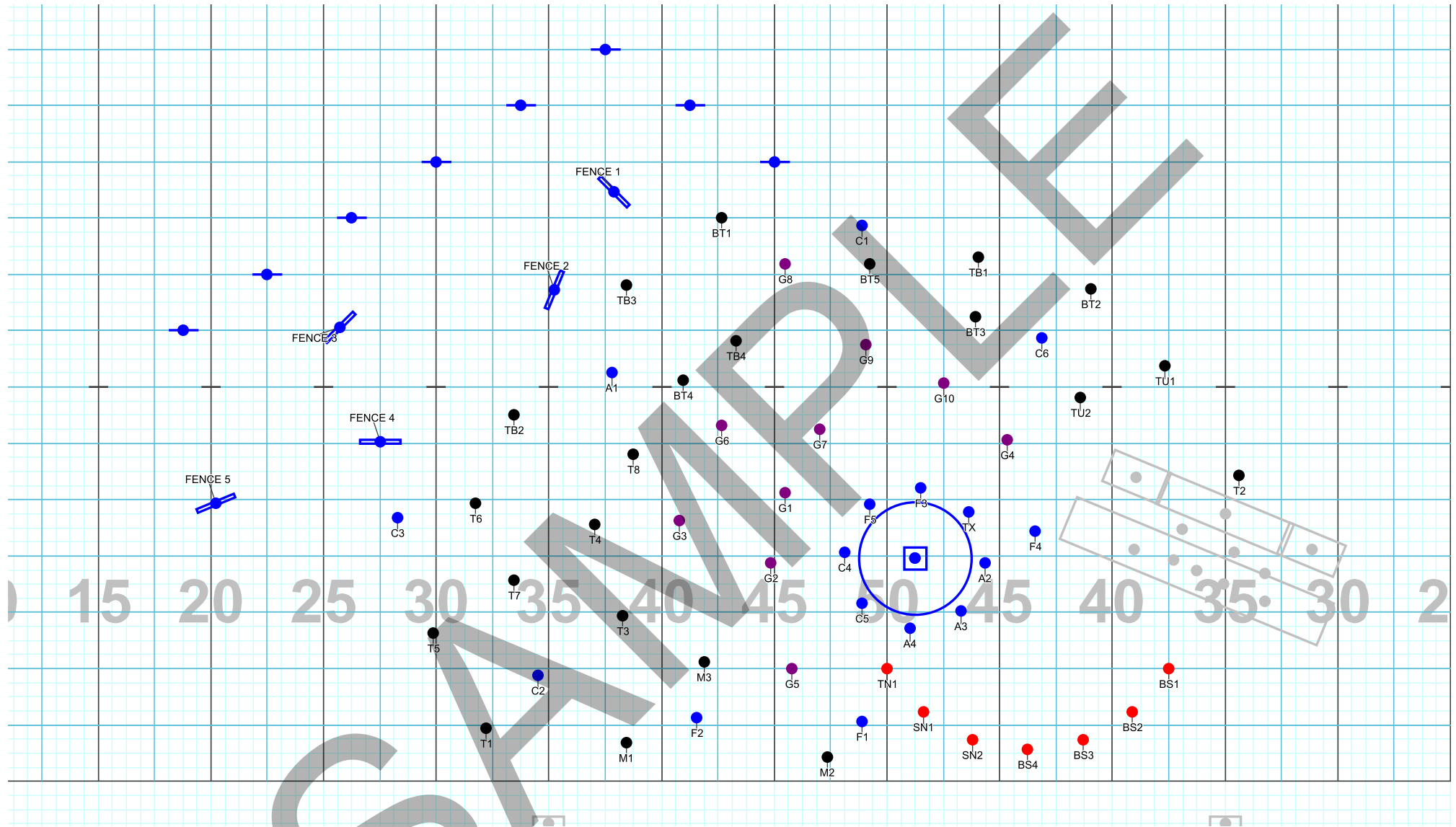
ALL - MOVE 16



Set #51 Counts: 24 Measures: 63 - 68

HALF OF WW - MOVE 24
ALL OTHERS - HOLD 24

HALF OF THE WOODWINDS WILL RUN OUT OF THE FORM THROUGH THE BRASS AND DL DOING CHOREO AND FLAGS SPINNING. THESE WW SHOULD HAVE UPPER BODY CHOREO AND CAN PULL OUT THE FABRIC THEY PICKED UP IN BACK AFTER THEY HAVE EXITED THE FORM.

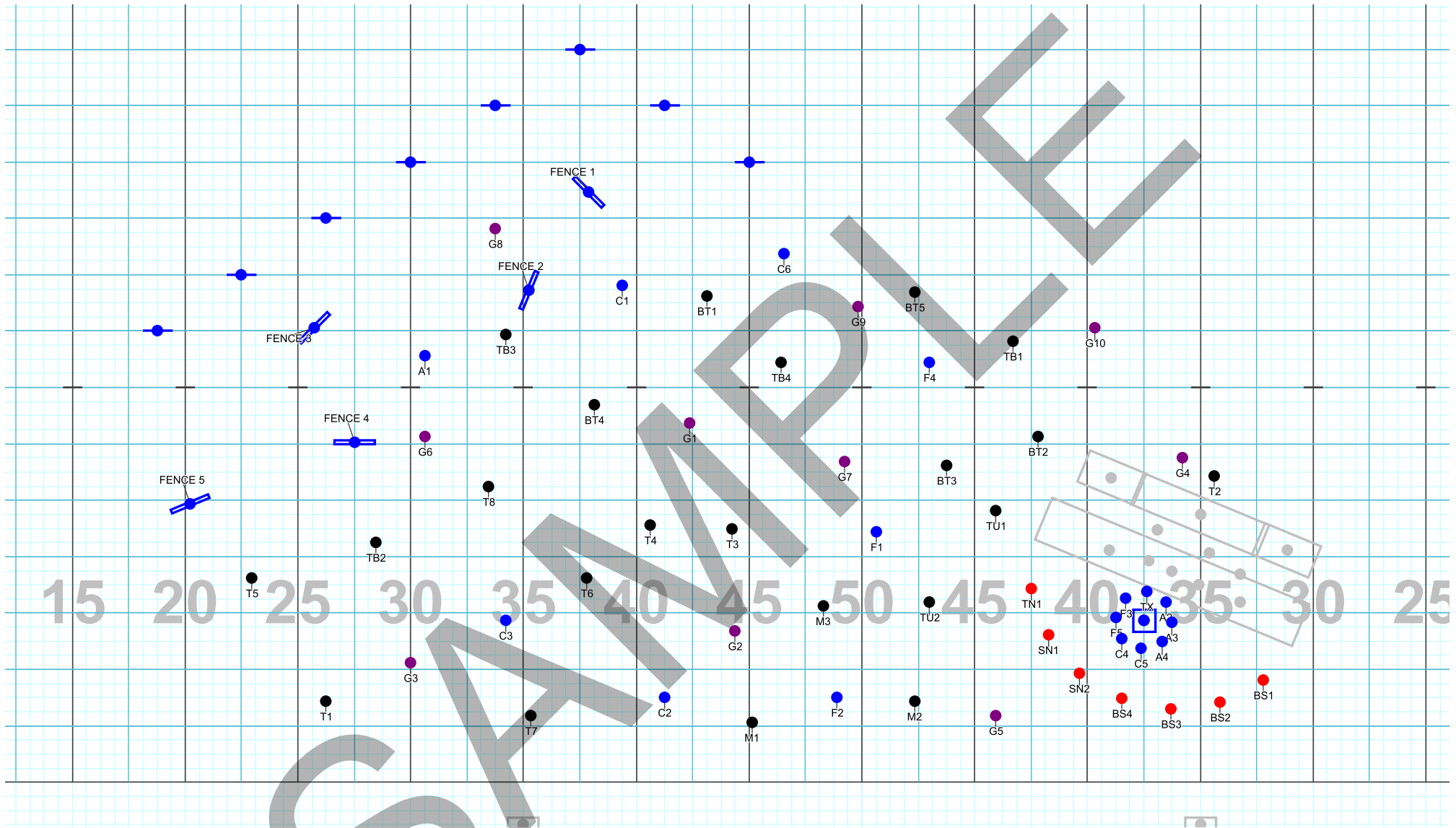


Director Viewpoint

Set #52 Counts: 16 Measures: 69 - 72

ALL - MOVE 16

WW PEOPLE THAT CAME OUT OF THE FORM ON THE PREVIOUS MOVE CONTINUE FACING DIRECTION OF MOVEMENT WITH THE FABRIC FROM IN BACK. T2 OFF FOR PART 5 SOLO

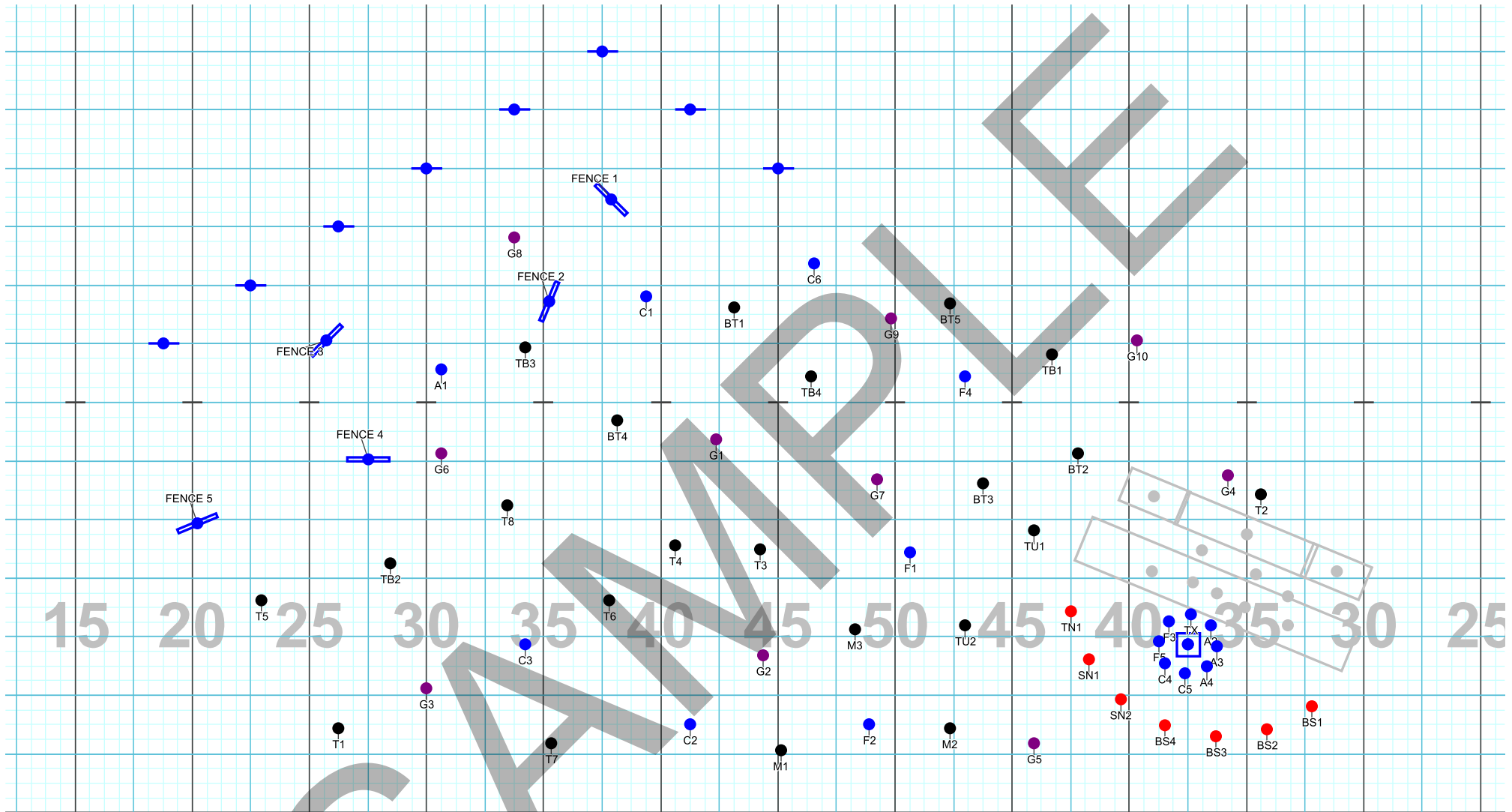


Director Viewpoint

Set #53 Counts: 16 Measures: 73 - 76

ALL - MOVE 16

SCATTER AWAY INTO CHAOS. WW AND CG SPINNING. BRASS USING 1/2 TIME OR REGULAR TIME, OR NO TIME IN THE FEET. AS CHAOTIC AS YOU CAN MAKE IT. G4 OFF TO SUPPORT T2 IN PART 5 SOLO TRANSITION. TORNADO SHOULD FOLD UP BEHIND THE DL INTO THE PIT AREA. WW COVER IT UP OR TUCK IT AWAY.



Director Viewpoint

Set #53A Counts: 20 Measures: 77 - 81

ALL - HOLD 20 TO END

ADD BODY HERE, AND THEN A RIPPLE TO THE GROUND. WW THROW THE FABRIC IF POSSIBLE.